





















SYNOPSIS

Every day, thousands of men are engulfed in the bowels of the Cerro Rico, one of the most ancient silver mines in Bolivia, which the first Amerindian and African slaves called «the man-eater». These men burrow every day through hellish mines, abandoning the majestic landscape of the Andes for the mine's dark confinement and looming presence of death.

PANCHO, HILARION, CLAUDIO and MARCO work together at Reveka, a small mining concession lost within the immense Cerro Rico. The dangerous nature of their work is exacerbated by recent fears that the mountain may soon cave in. As this risk grows imminent, these four men will urgently have to find ways to cope, and will call many things into question. Each one will react in his own way: by either completely accepting the dangers of his work and embracing his ancestral rituals, or by leaving the Cerro Rico and thus betraying the sacred heritage imparted upon him.









BENJAMIN COLAUX

Born in 1981, is a director, editor and art photographer. Concurrently, he is working as a scriptwriter on the graphic novel Blue of Straw, and on sound creations showed in theatrical scenes and festivals. After Reveka, he is currently working on his next feature documentary, Austral.

CHRISTOPHER YATES

Director, screenwriter and editor. After working for several years as an editor on other people's films, he turns to direction with his first feature documentary, Not Here, a poetic road-movie following the Belgian rock band Girls in Hawaii. After Reveka, He co-creates and co-writes the ten episodes of the Belgian television series, Public Enemy. He is currently working on Public Enemy season 2 and on a shortfilm "Détours".

PLAYTIME FILMS

Since its creation in 2007, Playtime Films has carried out the production and post-production of unique cinematographic worksand eyecatching television shows in both the fiction genre (Public Enemy series, which went out on TF1 in 2016) and in the field of creative documentaries (Reveka de B. Colauxand C. Yates, Archibelge de S. Benoote, O. Magis, and G. Coton, ...). Playtime focuses on ambitious projects with international scope brought about by directors who have a unique, creative and aesthetic vision.

TECHNICALS ASPECTS

Shooting format: HD Screening Format: DCP Screen Ratio: 1,78/1 Sound: Dts 2.0 Length: 75'

CREW

Directors & DOP: Benjamin Colaux & Christopher Yates
Executive Producers: Isabel de la Serna, Matthieu Frances, Frederik Nicolai Sound: Leny Andrieux
Editing: Mathieu Haessler

Color Grading : Franck Ravel Mixing : Nils Fauth (Piste rouge) Studio : Charbon Studio

FINANCIAL PLAN

Total budget: 296.550 euros

FESTIVAL SELECTIONS

Docville (Leuven, BE) – mai 15 / Festival Millenium (Bruxelles, BE) – mars 16 (Objectif d'Argent) / Cinéma du Réel (Paris, France) – mars 16 / Ethnocineca (Vienne, Autriche) – mai 16 / Mediawave (Györ, Hongrie) – avril / mai 16 / Congrès de l'Association Anthropologique du Portugal (Coimbra) – juin 16 / MICE – Mostra Internacional de Cine Etnografico (Saint Jacques de Compostelle, Espagne) – juin 16 / Sembrando Cine (Itinérant, Pérou) – Juin 16 / Film Festival della Lessinia (Bosco Chiesa Nuova) –août 16 / FICA – Festival Internacional de Cinema e Video Ambiental (Goiás, Brésil) – août 16 / Festival Internacional du film ethnologique (Slovaquie) – octobre 16 (Slovak Film Institute Award) / Nomination à la cérémonie des Magritte (Bruxelles, Belgique) - février 17



















